

<b>Chapter:</b>	<b>Summary:</b>
1	Katniss meets Gale and they go hunting. At the Hunger Games reaping, Katniss is horrified when her younger sister, Prim, is chosen.
2-3	Katniss takes Prim's place, as a tribute. Katniss recognises Peeta, who is also chosen.
4-6	Katniss notes Peeta's kindness. Haymitch agrees to help them both. Cinna dresses them both and it's a success with the public.
7-9	Katniss and Peeta train together. Both are skilled in different ways. They prepare for the TV interviews.
10-12	In the TV interviews, they feign love for each other to gain public support. The Games begin and 11 die in the first battle.
13-15	Katniss escapes a fire but is burned. Cato tries to kill Katniss but she escapes unharmed. She is stung by wasps and Rue saves her.
16-18	Rue teaches Katniss the mockingjay call. They plan to destroy the Career's supplies. Rue is killed. The rules of the Game change.
19-21	Katniss finds injured Peeta and helps him.
22-24	Katniss develops feelings for Peeta. They plan how to defeat Cato together.
25-27	Peeta and Katniss defeat Cato. After much tribulation, they finally win the Games.

<b><u>Features of Dystopian Novels</u></b>		
<b><i>A background story:</i></b> The failed uprising of the 13 districts started the Hunger Games.	<b><i>A brave, selfless protagonist:</i></b> Katniss is a good person in a world of violence and hate.	<b><i>Advanced technology:</i></b> Collins presents a futuristic world with technology that doesn't exist yet.

**The Hunger Games Knowledge**  
**Organiser**  
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<b><u>Character:</u></b>	<b><u>Description:</u></b>
Katniss	The protagonist of the novel. A girl from District 12 who is an excellent hunter and uses her skills to protect her friends and family.
Peeta	The male tribute from District 12. He saved Katniss' life years ago and has loved her ever since.
Haymitch	The only other victor District 12 has ever had. He mentors Katniss and Peeta throughout the Games.
Prim	Katniss' little sister.
Rue	The young tribute from District 11. She reminds Katniss of her little sister.
Cinna	They stylist who helps Katniss and Peeta make an impression at the start of the Games.
Gale	Katniss' best friend from District 12. He helps her hunt and looks after her family while she's away.

<b><u>Themes:</u></b>	<b><u>Symbols:</u></b>
<b><u>Division and Control</u></b> The Capitol keep control by dividing the people into 12 Districts and making them compete so they never have time to organise.	<b><u>Bread</u></b> Suzanne Collins named her fictional dystopia after the Latin phrase, "panem et circenses," which translates to "bread and games." The phrase refers to a government's ability to appease its people with diversions rather than actual good governance.
<b><u>Loyalty</u></b> The only resistance Katniss finds against the Capitol is staying true to her old friends and deciding to trust new ones.	<b><u>Mockingjays:</u></b> The Capitol designed the Mockingjays but lost control of them, and they began to be used by the Districts. They symbolise the beginning of the Capitol's loss of control.